

'Castles, Knights and Dragons'

Year TWO

Summer 1st half 2014

Literacy

- Fiction – Books by Quentin Blake and Anthony Browne
- Non Fiction – Investigating non-fiction books and websites about castles
- Making notes and writing a non-chronological report
- Creating an alphabetically ordered glossary

Numeracy

- Understanding place value of numbers to over 100
- Using the four operations to solve simple problems
- To recognise right angles
- Investigating 2D shapes and reflective symmetry

ICT

- Using the internet for research purposes
- Using shapes to imitate the work of Paul Klee (flood/fill tool)

History/Geography

- What is a castle and why were they built?
- William the Conqueror and the Bayeux Tapestry
- Timeline of castles
- Parts of castles and their function
- Castle life – banquets/jousting
- Castle defence and attack
- Geographical location of castles
- The local area 'an Englishman's home is his castle'

PSHE

- PATHs programme



Science

- Plants – 'Castle Garden' growing herbs and vegetables
- Everyday Materials – Investigate 'Which bread would make the best plate?'
- Looking at plants and animals in our local environment

Music

- Medieval music/medieval instruments
- Copy and create rhythm patterns
- Combine beat and rhythm

Art & Design/DT

- Design and make shields/banners
- Weaving 'tapestries' (Bayeux Tapestry)
- Paul Klee 'Castle and Sun'
- Moving pictures – jousting knight
- Investigating wall structure and how to make a drawbridge using a winding mechanism

PE

- Country Dancing (May Day) /Medieval Dances
- Games

Events and Visits

- Visit to Castle Rising Castle
- Medieval Theme Day (dressing up)

